



C++ / 3D Engineer (m/f)

for Mixed Reality Startup

VISCOPIC is a TUM spin-off which develops Mixed Reality solutions for industrial applications. To strengthen our team, we are looking for a motivated and committed **C++ / 3D Engineer (m/f)** who is passionate about creating an industrial 3D Platform for use-cases like virtual assembly training or augmenting the real world with holograms.

Your tasks

- Developing a 3D Editor for creating Mixed Reality content
- Implementing graphical 3D user interfaces
- Designing, building, and maintaining C++ code in Visual Studio
- Testing, integrating and deploying software releases

Your skills

- University degree in Computer Science or the equivalent
- Experience in designing, writing and shipping multithreaded code written in C++
- Knowledge of standard programming algorithms, OOP and design patterns
- Ideally experience in 3D scene graphs and computer graphics
- Knowledge of UI / UX design and Qt toolkit desired
- Self starter attitude and very good English language skills, German is a plus

Our offer

- Start-up feeling and creative freedom
- Self-responsibility from the beginning and a flat hierarchy
- The possibility to work with new and exciting technologies
- Snacks and beverages for free
- Flexible working times (Achievement of goals important, not 'face time')

The keyfacts

- Start: as soon as possible
- Working hours: full time (40 hours/week)
- Salary: competitive
- Location: Steinerstraße 15A, 81369 Munich

We are looking forward to your application at:
career@viscopic.de, +49 (0) 89 21546832, www.viscopic.de

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